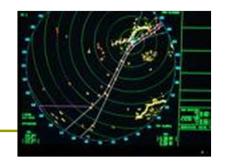
AADL: a radar case study





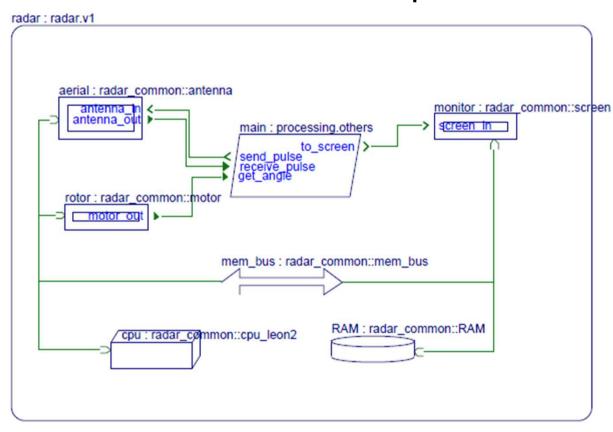
- □ Goal: to model a simple radar system
- Let us suppose we have the following requirements
- System implementation is composed by physical devices (Hardware entity): antenna + processor + memory + bus
- 2. and software entity: running processes and threads + operating system functionalities (scheduling) implemented in the processor that represent a part of execution platform and physical devices in the same time.
- 3. The main process is responsible for signals processing : general pattern: transmitter -> antenna -> receiver -> analyzer -> display
- 4. Analyzer is a periodic thread that compares transmitted and received signals to perform detection, localization and identification.
- 5. [..]

Tools used for modeling

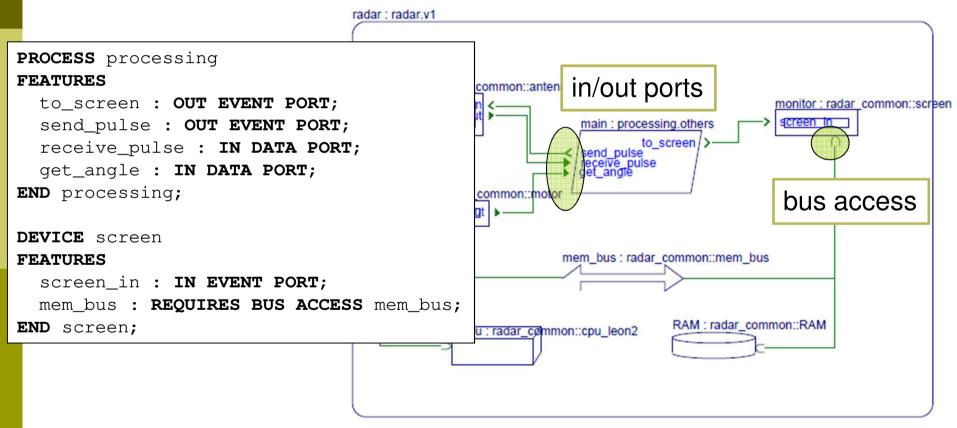
- AADL syntax is both textual and graphical, with several editors available
 - Modes exist for emacs, vi
 - OSATE provides a comprehensive textual IDE on top of Eclipse, and additional plug-ins
 - IMV : Instance Model Viewer
 - Consistency checkers, statistics, various analysis.
 - Stood for AADL:
 - Top-down modeling approach
 - Instance Model graphical editor
 - Generation of textual AADL for tool interoperability
- In the following, we will use Stood

□ Hardware/Software breakdown: components

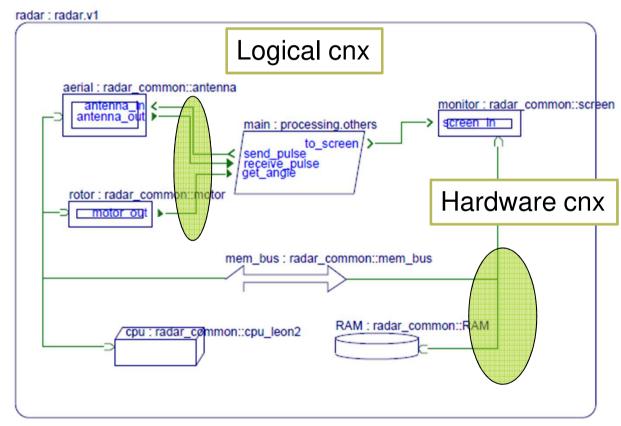
```
PACKAGE radar v1
PUBLIC
SYSTEM radar
END radar;
PROCESS processing
END processing;
END radar_v1;
PACKAGE radar_common
PUBLIC
DEVICE screen
END screen;
END radar common;
```



Hardware/Software breakdown: features



□ Hardware/Software breakdown: connections

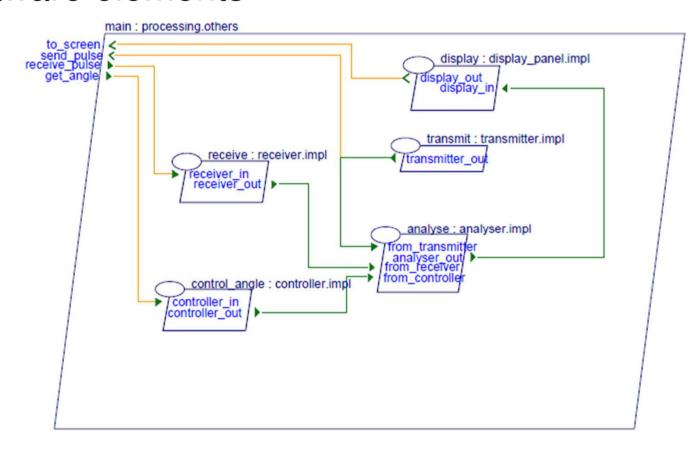


<u>note</u>: bindings are not represented graphically with Stood

Hardware/Software breakdown: connections

```
SYSTEM IMPLEMENTATION radar.v1
SUBCOMPONENTS
  aerial : DEVICE radar common::antenna;
 rotor : DEVICE radar common::motor;
 monitor : DEVICE radar common::screen;
  cpu : PROCESSOR radar common::cpu leon2;
 mem bus : BUS radar common::mem bus;
 RAM : MEMORY radar_common::RAM;
 main: PROCESS processing.others;
CONNECTIONS
  cnx1 : PORT aerial.antenna out -> main.receive pulse;
  cnx2 : PORT rotor.motor out -> main.get angle;
  cnx3 : PORT main.send_pulse -> aerial.antenna_in;
  cnx4 : PORT main.to screen -> monitor.screen in;
  cnx5 : BUS ACCESS mem_bus -> aerial.mem_bus;
  cnx6 : BUS ACCESS mem bus -> rotor.mem bus;
  cnx7 : BUS ACCESS mem_bus -> monitor.mem_bus;
  cnx8 : BUS ACCESS mem_bus -> cpu.mem_bus;
  cnx9 : BUS ACCESS mem bus -> RAM.mem bus;
END radar.v1;
```

Software elements



A few words on AADL usage

- AADL is for architectural description and early analysis
- Not to be compared with UML suites
 - Not a graphical representation of the source code
 - But can be associated with existing source code via Properties
- Keep in mind models support an objective
 - For now, it is just a high-level view of the design
- In the next sections, we will complete the models with properties to support schedulability analysis